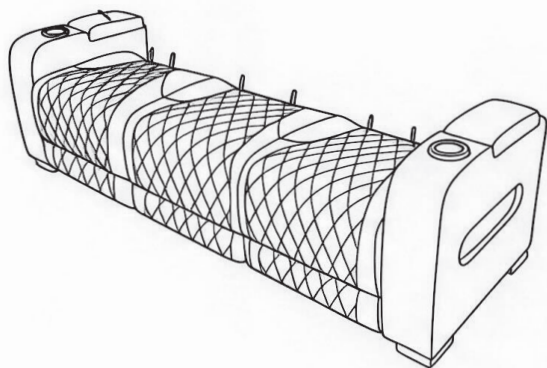


Ax1



Bx1



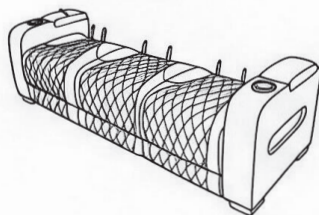
Cx1



Dx1



Ax1



Bx1



Cx1



Dx1

